



UDGHOSH CHAMP

- 1) UDGHOSH CHAMP is a pre-fest of the Udghosh 2019, IIT Kanpur. It will be conducted in colleges and schools all over the country on a self-designed platform by Udghosh 2019, IIT Kanpur.
- 2) This event is for talent search in the field of sports. A sport competition on among the students from across the colleges and schools in India will be conducted.
- 3) It is a flagship event. It will conducted around first week of July and August. In this competition we are organizing four types of sports: volleyball, football, chess and skating. Winners will get benefits, certificates from Udghosh, IIT Kanpur.

WHY??

Udghosh champ is a short version of Udghosh. If we organize Udghosh champ as a road trips, it helps in increasing the popularity of Udghosh , IIT Kanpur. This year Udghosh is only of 3 days due to which number of participation get decreases. So, with the help of Udghosh champ we will increase the participation. We will invite the winners of Udghosh champ to participate in udghosh'19.



VISION

An active sports pre fest where every student can have a lifelong enjoyment of sports. We want as many students as possible to be inspired to be active through sports. The vision of this pre fest event developing opportunities that respond to the needs of students in a changing country. We wish to promote sports through Udghosh champ and Udghosh through sports.

BENEFITS

- 1) Udghosh champ gives a chance to all type of colleges and schools, which are unable to participate in Udghosh, of all over the cities to become a part of Udghosh, IIT Kanpur.
- 2) **Sports competition through Udghosh champ would help children in various ways** .Udghosh gives a platform to participate and represent themselves on a national level. Winners will get scholarship from a renowned academy, certificates from Udghosh, IIT Kanpur. Provides proper courts and grounds, which otherwise, would be difficult to access for many children, to play on. One learns the rules of essential competitive sports while playing. Boosts confidence. Develops teamwork and problem-solving skills. Helps develop passion and may also help find a future in the sports one excels



Conduction of Event

- 1) Proposed Dates for Event – 6-7th July
- 2) No. of sports competition to be organized – 4 (Football, Volleyball, Chess, Skating)
- 3) We will send two heads and four managers to organize event in Lucknow and we will also have volunteers.
- 4) Venue partner will also provide us staff and Rafflees. They will provide volunteers as well to organize the event.
- 5) There will be specific rule for each sport and it will be followed at any cost. Rules of each sport is written in section 1 of this proposal.
- 6) Security guidelines are also written in section 2.

Payment Details

- Expected Participation- 300+
- Participation Fee- ₹250+GST



Section 1

1) Volleyball Championship Official Rule-book

This rulebook is binding and will be strictly followed in the course of the tournament

- i) **Eligibility for Participation:** All players should be currently registered and studying in the same college. All players must carry valid id-card before start of every match. In-case of protest against admission of a player into a particular College, said player must produce copy of fee-receipt, current semester mark-sheet or website registration details as proof of admission within 4 hours of intimation to avoid disqualification.
- ii) **General Regulations**
 - a. Teams are liable to disqualification against breach of disciplinary conduct if players/management are involved in illegal activities as per institute norms in IIT Kanpur.
 - b. A list of 12 players should be given to the organizing team two days prior to the start of the tournament.
 - c. Flagrant fouls involving unsportsmanlike conduct will lead to player/team disqualification as per the officials' decision.
 - d. No valuables, accessories (other than sports non-apparel) will be allowed during gameplay.
 - e. It is mandatory for every participant of every team to carry an institute ID card and a national ID card for verification.
 - f. All matches will be of 3 sets and all semi-finals and finals will be of 5 sets.



- g. If two or more faults are committed successively only the first one is considered.
- h. If faults are committed by both the teams simultaneously then the point becomes void i.e., it is a common point.
- i. Each team can request a maximum of 2 time-outs and 6 substitutions per set.
- j. There must be a completed rally between two separate substitution requests by the same team.

2) Football Championship Official Rule-book

This rulebook is binding and will be strictly followed in the course of the tournament

- i) **Eligibility for Participation:** All players should be currently registered and studying in the same college. All players must carry valid i-card before the start of every match. In-case of protest against the admission of a player into a particular college, said player must produce copy of fee-receipt, current semester marksheet or website registration details as proof of admission within 4 hours of intimation to avoid disqualification.
- ii) **General Regulations:**
 - a. Teams are liable to disqualification against breach of disciplinary conduct.



- b. Each team has to get their personal kits; Proper kit is compulsory that is a shirt, shorts, socks, shin guards, and football boots (studs).
- c. Goalkeepers from both sides should wear a kit that will distinguish them from the outfield players and the referees.
- d. Please take care of your kits and belongings, if lost they would not be the management's responsibility.
- e. All teams must report 45-60 Minutes before the scheduled time. Penalty will be charged by the referees if the team is late.
- f. In all cases, the referee's decision would be final. The committee can decide after discussing it with the officials.
- g. The tournament will be of knockout format.

iii) Rules of Play:

- a. Team will consist of 16 players. 11 players will play at a given time.
- b. The maximum number of substitutions is 3 (no rolling substitutions).



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- c. The duration of the match is 50 minutes, played in two equal halves of 25 minutes (25-5-25) which is subjected to be changed as per weather and conditions or any other circumstances by the referees.
- d. No extra time will be given. In case of a tie; we will have penalty shootouts.
- e. Matches will be played according to the rules followed by International Football Federation (IFF).
- f. No player can participate from two teams. Should this occur, it would lead to the disqualification of both the teams.

3) Chess Championship Official Rule-book

- a. The team consists of **5 players** in which one is extra.
- b. The team may consist of any mix of men and women (for example: 3 Men, 2 Women).
- c. Players are required to bring clock for their practice.
- d. All the team members must belong to the **same Institute**. 4 players play against the 4 players of their opponent team) on a chessboard. If a player from Team A wins against a player from Team B, then he/she gets 1 point for his team and if they end in a draw, both the players get 0.5 points for their team, to be added into the round points of the team.



- e. At the end of each round, the winner team of each match will be given 1 point while the other will be awarded a zero. The winner will be decided on the basis of the round points. If the round points of both the teams playing against each other are the same, both the teams will be awarded 0.5 points. For example, If team A playing against team B wins 3 out of 4 matches and loses 1 (That is 3 of the players in team A win their matches), then it gains 3 round points while team B gains 1. So, team A will be declared as the winner and will be awarded 1 point.
- f. The points of the team as a whole will be considered for ranking and not that of individual players.
- g. **Number of matches for each team is 5** which is subject to modification as decided by referee according to the available time.
- h. Tournament follows all competition Rules.
- i. **Act of Moving the Pieces:** The movement of pieces is to be done with one hand. Once the hand is taken off a piece after moving it, the move cannot be retracted unless the move is illegal. When castling, the player should first move the king with one hand and then move the rook with same hand. Having the intention of moving it, then the player must move it if it can be legally moved. So long as the hand has not left the piece on a new square, the piece can be placed on any accessible square.



j. **Touch and Move Rule**

If a player touches one of the opponent's piece, then that piece must be captured in that move. If none of the touched pieces can be moved or captured there is no penalty. However, A player, by first declaring that he is going to adjust the pieces, may do so without the necessity to move that piece.

k. **Timing:** Tournament games may be played under time constraints, using Chess Clock.

l. Each player must make the moves within the time controls or forfeit the game. Each player will get 1 hour to finish all his/her moves (60 minutes +30 second format). The clock must be pressed using the same hand that is used to play the move. Hovering a hand above the clock button is not allowed. Arbiters may decide to add a clock to any ongoing game. In that case the time allotted to each player is at the sole discretion of the arbiters/event coordinators.

m. **Illegal Moves:** If a player plays a move which, under the circumstances is not valid or legal, he will be given a warning by the Arbiter. On playing another illegal move in the same game, the player may be declared lost by the Arbiter.

n. The Arbiter's decision shall be final in case of any discrepancies. There will be no separate tournament for girls, but only a single tournament open to all.



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- **The Swiss System**

- a. In Swiss System tournaments, all players get to play all the rounds and no two opponents face each other again. The opponents facing each other must be having same points or nearly same points. In this tournament, the team points shall be considered for pairing.
- b. This method of ranking is tentative and might be subjected to slight modifications as per Arbiter decision.
- c. Along with the rules mentioned above, all the rules outlined by FIDE for tournaments shall be applicable.
- d. The pairing of the Teams for a particular round will be done by Swiss System of Pairing as given above.
- e. Each and every team will play with their board order and make sure that team has submitted their board order to manager of the game before the tournament starts.
- f. In case of substitution:
 - I. Players position above the substituting player will be unaffected. Substitute player will join the team from the rear position by shifting the players. for example



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PLAYER'S NAME

BOARD ORDER

A

A1

B

B1

C

C1

D

D1

- II. If player c is being substituted with player E having board number E1 then after substitution the correct team order will be following:

PLAYER'S NAME

BOARD NUMBER

A

A1

B

B1

D

D1

E

E1

III. FOLLOWING SUBSTITUTION WILL BE INCORRECT:

PLAYER'S NAME

BOARD NUMBER

A

A1

B

B1

E

E1

D

D1

- g. It is compulsory to write your moves in the score till first 30 moves. After that if there is more than 5 min on your clock then you have to write else you can leave writing.

h.



- i. At the start of each round the default board order will be same as that of the original board order give. If any team wishes to bring in the substitute player, then he must inform the same to the arbiter before the start of the round.

